

APPROXIMATE DYNAMIC ANALYSIS OF STRUCTURES FOR EARTHQUAKE LOADING USING FWT

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Abstract Approximate dynamic analysis of structures is achieved by fast wavelet transform (FWT). The loads are considered as time history earthquake loads. To reduce the computational work, FWT is used by which the number of points in the earthquake record are reduced. For this purpose, the theory of wavelets together with filter banks are used. The low and high pass filters are used for the decomposition of earthquake records in the high and low frequency of the records. The low frequency content is the most important part; therefore this part of the record is used for dynamic analysis. A number of structures are analysed and the results are compared with exact dynamic analysis and the Fast Fourier method (FFT).

Keywords Approximate Dynamic Analysis, Signal Processing, Filter Banks, Fast Wavelet Transforms

چکیده در این مقاله تحلیل تقریبی سازه‌ها در برابر زلزله با استفاده از تبدیل سریع موجکی مورد نظر است. بار اعمالی بر سازه، نیروی ناشی از زلزله در نظر گرفته شده و برای سازه تحلیل تاریخیچه زمانی انجام می‌شود. برای کاهش محاسبات کامپیوتری و کاهش تعداد نقاط زلزله از تبدیل سریع موجکی استفاده می‌شود. برای این منظور از تئوری موجکها و فیلترها استفاده می‌شود. از فیلترهای بالا و پایین‌گذر برای تجزیه شتاب‌نگاشت زلزله به دو منحنی استفاده می‌شود. یکی از این منحنی‌ها شامل فرکانس‌های پائین زلزله و دیگری شامل فرکانس‌های بالای آن است. فرکانس‌های پائین قسمت عمده زلزله را تشکیل داده، بنابراین از آنها برای تحلیل دینامیکی سازه استفاده می‌شود. تعدادی سازه در برابر زلزله با این روش تحلیل شده و نتایج آن با استفاده از تحلیل دقیق و روش FFT مقایسه می‌شود.

1. INTRODUCTION

Time history dynamic analysis of the structures for earthquake loads is, in general, time consuming and the computational cost of the process is high [1]. For large-scale problems, the computational time for time history analysis is excessive in particular. This makes the structure analysis process very inefficient, especially when a time history analysis is considered.

By Fourier Transform (FT), a signal can be expressed as the sum of a series (possibly infinite)

of sines and cosines. This sum is also referred to as a Fourier expansion [1]. The disadvantage of FT, however is that it has only frequency resolution and no time resolution [2]. To overcome this problem, in the past decades several solutions have been developed which are more or less able to represent a signal in the time and frequency domain simultaneously [3]. Another disadvantage of the FT is that it cannot separate the low and high frequencies [4].

The wavelet transform (WT) is probably the most recent solution to overcome the shortcomings

of the FT [5]. In the WT the use of a fully scalable window solves the signal-cutting problem. The window is shifted along the signal and for every position the spectrum is calculated. Then this process is repeated many times with a slightly shorter (or longer) window for every new cycle. In the end the result will be a collection of time-frequency representations of the signal, all with different resolutions [2]. In the WT we normally speak about time-scale representations, scale being in a way the opposite of frequency [6].

There are three kinds of wavelet transforms, continuous wavelet transforms (CWT) [7], discrete wavelet transforms (DWT) [8] and fast wavelet transforms (FWT) [9]. In references [10,11] the DWT is used for dynamic analysis. Then the DWT is used for optimising structures for the earthquake induced loading [12-14].

In the present study, the FWT is used for dynamic analysis. The FWT is used to transfer the ground acceleration record of the specified earthquake into a signal with a very small number of points. Thus the time history dynamic analysis is carried out at fewer points. The earthquake record is broken into multi level records. The original record passes through two complementary filters and emerges as two signals. For many earthquake records, the low frequency content is the effective part, because most of the energy of the record is in the low frequency part. On the other hand, for a record, the shape and the effects of the entire low frequency component are similar to those of the main record. For an earthquake record if the high frequency components are removed, the record is different, but the pattern of the record can still be distinguished. However, if the low frequency components are removed, the record is different, and the main record cannot be distinguished. The numerical results of the dynamic analysis show that this approximation is a powerful technique and the required computational work can be reduced greatly. The error involved in the FWT is small.

2. BASIC FEATURES OF SIGNAL PROCESSING

There are two kinds of signal processing, one is continuous signal processing (CSP) and the other

is discrete signal processing (DSP). According to the Shanon sampling theory, each CSP can be converted into DSP [15] therefore we focus on DSP. In the signal processing theory, each point of a signal is called a sample or point. Discrete time signals are represented mathematically as a sequence of numbers.

One of the important system classes consists of those that are linear and time-invariant (LTI). The combination of these two properties leads to convenient representations for such systems. This class of systems is defined by the principle of superposition. From the principle of superposition and the property of time-invariance, it can be written [14]:

$$y(t) = \sum_{k=-\infty}^{+\infty} s(k)h(t-k) \quad (1)$$

As a consequence of Equation 1, a LTI system is completely characterized by its impulse response $h(t)$ in the sense that, given $h(t)$, it is possible to use Equation 1 to compute the output $y(t)$ due to any input $s(k)$. Equation 1 is commonly called the convolution sum [15]. This equation will be used for filtering the earthquake record in the subsequent sections.

3. CONTINUOUS WAVELET TRANSFORMS

The WT is being increasingly applied, in fields ranging from communications to engineering, to analyse signals with transient or non-stationary components [6]. Non-stationary means that the frequency content of the signal may change over the time and the onset of changes in the signal which cannot be predicted in advance. Earthquake records, which are transient-like and have very short durations, fit the definition of non-stationary signals. The analysis of non-stationary signals often involves a compromise between how well sudden variations can be located, and how well long-term behavior can be identified. Choosing basic functions well suited for the analysis of non-stationary signals is an essential step in such applications.

FT is an example of basis functions used in function approximation. If a function is piecewise smooth, with isolated discontinuities, the FT is poor because of discontinuities. The WT are well suited to approximate piece-wise smooth signals. There is an important difference between FT and WT. The Fourier basis (sines and cosines) are localized in frequency but not in time, the WT is local in both frequency and time.

Like the FT (time-frequency representation) the complete WT process creates three-dimensional representation with description of time, scale, and amplitude of the WT coefficients. The WT decomposes a time series into time-scale space and enables one to determine both dominant modes of variability and how those modes vary in time. The CWT is performed by projecting a signal $s(t)$ into a family of zero-mean functions deduced from an elementary function $\psi(t)$ by translations and dilations as follows [7]:

$$CWT(a, b) = \int_{-\infty}^{+\infty} s(t)\psi_{a, b}^*(t)dt \quad (2)$$

where the symbol * denotes the complex conjugate, and $\psi_{a, b}(t)$ is a wavelet and defined as:

$$\psi_{a, b}(t) = a^{-0.5}\psi\left(\frac{t-b}{a}\right) \quad (3)$$

The wavelets $\psi_{a, b}(t)$ are generated from a single basic wavelet $\psi(t)$ that is called the mother wavelet by scaling and translation, a is the scaling factor, b represents the translation and the factor $a^{-0.5}$ is for energy normalization across different scales. Equation 2 shows how signal s is decomposed into a set of basic functions $\psi_{a, b}(t)$.

For large a , the basic function becomes stretched, while for small a , the basic function becomes a contracted wavelet. The most important properties of wavelets are the admissibility and the regularity of conditions and these are the properties that gave wavelets their name.

The variable a is the scale factor and controls the scale of the wavelet, so that taking $|a| > 1$ dilates the wavelet ψ , and taking $|a| < 1$ compresses ψ . The variable b is the time translation factor and controls the position of the wavelet. The wavelet

transform is characterized by the following properties:

1. It is a linear transformation,
2. It is covariant under translations:

$$s(t) \rightarrow s(t - u) \quad CWT(a, b) \rightarrow CWT(a, b - u)$$

3. It is covariant under dilations:

$$s(t) \rightarrow s(kt) \quad CWT(a, b) \rightarrow k^{-0.5}CWT(ka, kb)$$

The basic difference between WT and FT is that when the scale factor a is changed, the duration and the bandwidth of the wavelet are both changed, but its shape remains the same. The CWT uses short windows at high frequencies and long windows at low frequencies, in contrast to FT, which uses a single analysis window. This partially overcomes the time resolution limitation of FT. CWT can also be assumed as a filter bank analysis composed of band-pass filters with a constant relative bandwidth. If $CWT(a, b)$ is the WT of a signal $s(t)$, then $s(t)$ can be restored using the formula:

$$s(t) = C_{\psi}^{-1} \int_{-\infty}^{+\infty} \int_{-\infty}^{+\infty} CWT(a, b)\psi\left(\frac{t-b}{a}\right)a^{-2}dad b \quad (4)$$

providing that the FT of wavelet $\psi(t)$, denoted by $\psi(v)$ satisfies the following admissibility conditions:

$$C_{\psi} = \int_{-\infty}^{+\infty} |\psi(v)|^2 v^{-1}dv < \infty \quad (5)$$

which shows that $\psi(v)$, has to oscillate and decay.

4. DISCRETE WAVELET TRANSFORMS

The CWT, as described so far, is highly redundant because (a, b) are continuous. Therefore the transformation is usually evaluated by a discrete set of continuous basis functions [11]. Also we still have an infinite number of wavelets in the wavelet transform and this number must be reduced to a more manageable number. For most functions the

WT has no analytical solutions and they can be calculated only numerically. To overcome these problems DWT has been introduced. This is achieved by modifying the wavelet representation in Equation 3 by:

$$\psi_{j,k}(t) = a_0^{-0.5j} \psi\left(\frac{t - kb_0 a_0^j}{a_0^j}\right) \quad (6)$$

then the DWT of Equation 2 is:

$$\text{DWT}(j,k) = \int_{-\infty}^{+\infty} s(t) \psi_{j,k}^*(t) dt \quad (7)$$

where j and k are integers and $a_0 > 1$ is a fixed dilation step. The translation factor b_0 depends on the dilation step. The effect of discretizing the wavelet is that the time-scale space is now sampled at discrete intervals. If the DWT is used to transform a signal, the result will be a series of wavelet coefficients.

5. FAST WAVELET TRANSFORMS

In FWT, a scaling function corresponding to the mother wavelet is used. In the FWT two signals are computed. Detail signals D_j and approximate signal A_j are obtained as follows:

$$D_j(t) = \sum_t s(t) h_j^*(t - 2^j k) \quad (8)$$

$j = 1, 2, \dots, J \quad k = 1, 2, \dots, K$

$$A_j(t) = \sum_n s(t) g_j^*(t - 2^j k) \quad (9)$$

$j = 1, 2, \dots, J \quad k = 1, 2, \dots, K$

where h stands for high pass and g stands for low pass filters, the wavelets and scaling functions must be deduced from one stage to the next. Consider two filter impulse responses $g(t)$ and $h(t)$, the wavelets and the scaling functions are obtained iteratively as:

$$g_{j+1}(t) = \sum_k g_j(k) g_1(t - 2k) \quad (10a)$$

$$h_{j+1}(t) = \sum_k h_j(k) g_1(t - 2k) \quad (10b)$$

It can be seen that for all the decomposed records the total time is the same as the original record but the number of points is reduced.

The FWT corresponds to the analysis of the filter bank, whereas the inverse fast wavelet transform (IFWT) corresponds to the synthesis one. The filters presented in the IFWT are precisely $\tilde{h}(t)$ and $\tilde{g}(t)$. The IFWT achieves multi resolution decomposition of $s(t)$ on J stage labelled by $j = 1, \dots, J$, given by;

$$s(t) = \sum_{j=1}^J \sum_k D_j(t) \tilde{h}_j(t - 2^j k) + \sum_{j=1}^J \sum_k A_j(t) \tilde{g}_j(t - 2^j k) \quad (11)$$

where $\tilde{h}_j(t - 2^j k)$ is called the synthesis wavelets and $\tilde{g}_j(t - 2^j k)$ is called the synthesis scaling functions [9]. The \tilde{h} and \tilde{g} are used for high and low pass filters, respectively.

6. FILTERS USED TO CALCULATE FWT AND IFWT

All the filters used in the FWT and IFWT are intimately related to the sequence $\tilde{U} \phi(t)$. Clearly if $\phi(t)$ is compactly supported, the sequence $\phi(t)$ is finite and can be viewed as a filter. The filter $\phi(t)$, which is called the scaling filter, is a low pass filter, and has a length of $2N$, a sum of 1, a norm of $(1/\sqrt{2})$, LTI, and has only a finite number of nonzero samples [9]. From filter $\phi(t)$, we define four filters, of length $2N$ and norm 1. The four filters are computed using the following scheme.

$$\begin{aligned} \tilde{h}(t) &= \frac{\phi(t)}{\|\phi(t)\|} && \rightarrow && h(t) = \tilde{h}(-t) \\ &\downarrow && && \\ \tilde{g}(t) &= \text{QMF}(\tilde{h}(t)) && \rightarrow && g(t) = \tilde{g}(-t) \end{aligned}$$

where h and g are used in the FWT to decompose,

and \tilde{h} and \tilde{g} are used in the IFFT to reconstruction. The QMF is a quadrature mirror filter, and defined as [9]:

$$\tilde{g}(k) = (-1)^{k+1} \tilde{h}(2N+1-k) \quad k = 1, 2, \dots, 2N \quad (12)$$

7. THE FWT TO APPROXIMATE EARTHQUAKE RECORDS

In the FWT, at each level of transformation, the signal is processed through a low pass and a high pass filter. The high pass filtered signal is known as the detail wavelet coefficients. The result of the low pass transform is then decimated by a factor of two and used as input signal at the next level of resolution. After the decimation, the same two filters are applied to the data. The process of decomposition is repeated until the resulting error is in the specified limit. In the present work an error of less than 10 percent for maximum difference is allowed.

For a record $s(t)$ with N_p points, the complete FWT consists of $\log_2 N_p$ stages at most. The decomposition starts from the original record $s(t)$, and produces two sets of signals; detail signals D_1 , and approximate signals A_1 . In each stage, the record is divided into two parts, the first part contains the high frequencies and the other contains the low frequencies. The main steps in the process of time history dynamic analysis of structures for a specified earthquake record employing the FWT are as follows:

- The functions ψ and ϕ are defined. In this study, the Haar wavelet and the associate scaling function are selected [8].
- The number of stages for decomposition of the record is chosen. In this paper four stages ($j = 1, \dots, 4$) are used. The numerical results indicate that the error in the 4th stage of decomposition is not acceptable.
- The FWT of the earthquake record in the first stage is computed. Convolution X obtains these vectors with the low pass filter for A_1 (by Equation 9), and with the high pass filter for D_1 (by Equation 8), respectively.

- Then from signal A_1 , the two signals A_2 and D_2 are evaluated and the process is continued until A_j and D_j are evaluated. For the earthquake record, the approximation record (A_j) with low frequency components is the effective part [15].
- The approximate version of the earthquake record in all stages (namely A_j) is used for dynamic analysis.
- The dynamic responses of the structure for A_j record are calculated by Newmark beta method [1].
- The actual responses of the structure are calculated by IFFT using Equation 11. The algorithm is invertible and the signal can be reconstructed iteratively from the detail coefficients together with the last level coefficients of the low pass filter.

In step (f) the dynamic responses of the structures is calculated by the Newmark beta method that is considered a generalization of the linear acceleration method [1]. This method is employed for a step-by-step numerical integration of motion of a multi degree freedom system. The dynamic equilibrium equation of the structures is as:

$$M\ddot{y}(t) + C\dot{y}(t) + Ky(t) = M I_u A_j(t) \quad (13)$$

where M , C and K are mass, damping and stiffness matrixes of the structure, respectively. The vectors \ddot{y} , \dot{y} and y are acceleration, velocity and displacements of the degrees of freedom, respectively. I_u is the unit matrix and A_j is the acceleration record. In this paper, A_j is calculated by Equation 9. The mass and stiffness matrixes are computed by the characteristics of the members of the structure and the damping matrix is computed by the help of the mass and stiffness matrixes. In the Newmark beta method, the structure is analysed and the values of \ddot{y} , \dot{y} and y are calculated at all the time steps of the record. Then the member forces and stresses in the structure under consideration can be easily calculated employing \ddot{y} , \dot{y} and y .

It should be mentioned that in the process of filtering, the time intervals are also filtered and in fact, the time intervals corresponding to the high frequencies are deleted. Although the overall time

is the same for all the filtered records, but the time intervals are not the same. On the other hand, the direct integration method by the Newmark beta method is carried out at less number of points with different time steps.

8. NUMERICAL EXAMPLES

Two examples are analysed for the El Centro Earthquake record (S-E 1940). The Haar wavelet is used for the FWT. The number of points of the El Centro is 2688, and the time interval is 0.02 seconds. The exact response of structure is calculated by the Newmark beta method. A personal computer Pentium 4 is used and the computing time is calculated by clock time. The analysis is carried out by the following methods:

1. Exact dynamic analysis (EDA)
2. Dynamic analysis using the FFT
3. Dynamics analysis with the FWT by signals A_1, A_2, A_3, A_4 .

8.1. Problem 1. Plane shear building The plane shear building model of 7 stories shown in Figure 1, is analysed, with the assumption that the floor masses only move horizontally. It is assumed that the mass of each rigid floor of the model includes the effect of the masses of all the structural elements adjacent to the floor of the prototype building. The mass of each floor is 90 tons. The

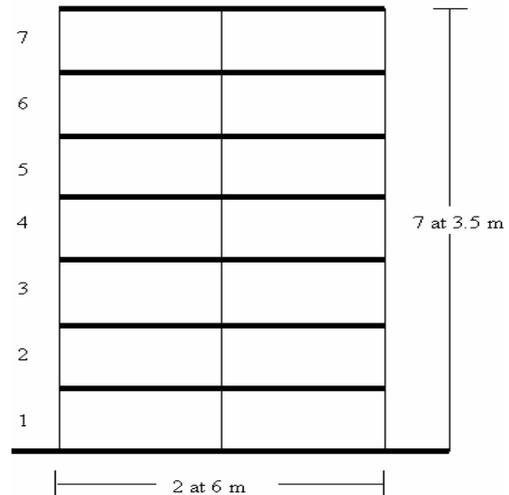


Figure 1. Shear building of 7 stories.

material properties are given as Young's modulus, $E = 2 \times 10^6 \text{ kg/cm}^2$, weight density, $\rho = 0.0078 \text{ kg/cm}^3$ and damping ratio for all modes as 0.2. The moments of inertia for all columns are $2 \times 10^4 \text{ cm}^4$.

Results of the analysis for maximum displacement of each floor for all cases for the El Centro record are given in Table 1. The displacement history of the top storey, for the El Centro record for exact dynamic analysis, and dynamic analysis by A_1, A_2, A_3 and A_4 records are shown in Figures 2 to 6.

The results show that, not only the maximum displacements of each floor are almost the same, but also the displacement histories of all the cases

TABLE 1. Results of Maximum Displacement of Example.

Floor No.	Maximum dynamic displacement (cm)					
	EDA	FFT	A_1	A_2	A_3	A_4
1	1.952	1.963	1.975	2.035	2.082	2.153
2	3.758	3.796	3.859	3.928	3.972	4.058
3	5.459	5.509	5.554	5.611	5.631	5.676
4	7.027	7.016	7.008	7.045	7.017	6.981
5	8.353	8.272	8.270	8.174	8.094	7.966
6	9.340	9.297	9.168	8.945	8.830	8.623
7	9.876	9.764	9.626	9.334	9.203	8.952

are similar. The time of computation in EDA is greater than FFT, FFT is greater than A_1 , A_1 is greater than A_2 , A_2 is greater than A_3 , and A_3 is greater than A_4 . For the El Centro record the time of analysis for EDA, FFT, A_1 , A_2 , A_3 and A_4 are

2.43, 1.31, 1.18, 0.64, 0.37 and 0.18 sec., respectively. The results indicate that as the decomposition process is continued, the time of analysis is reduced but the error involved is increased.

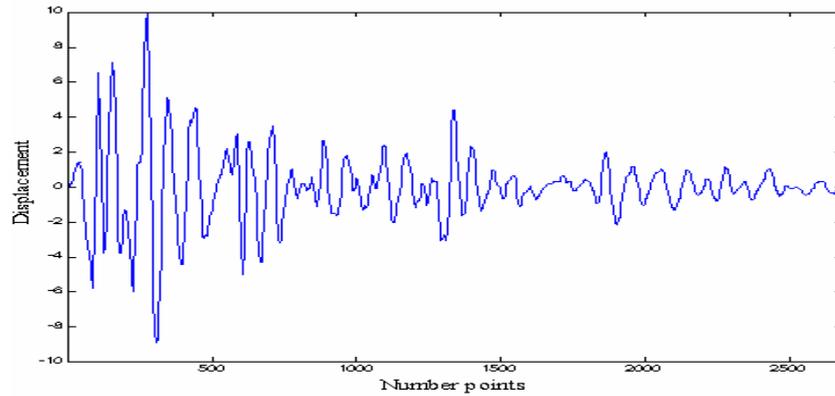


Figure 2. Displacement history of level 7 by EDA (cm).

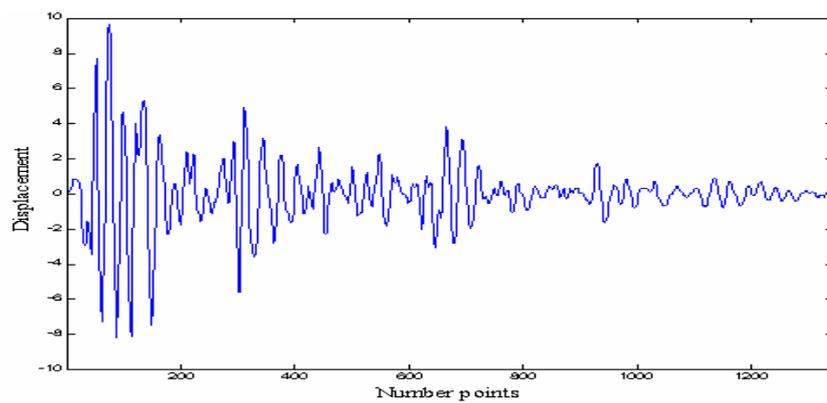


Figure 3. Displacement history of level 7 by A_1 (cm).

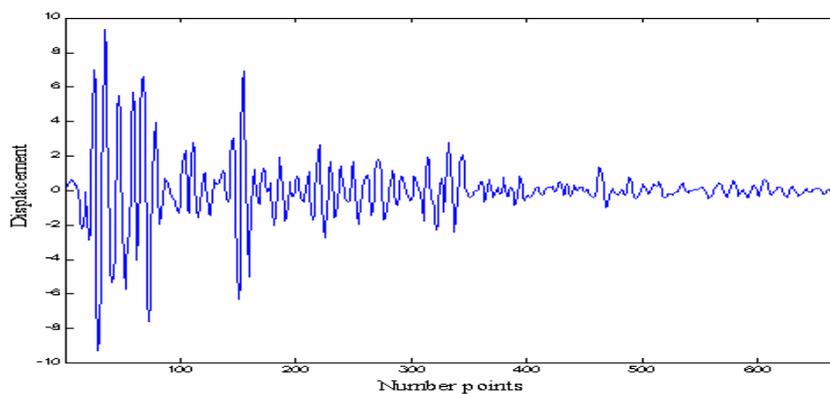


Figure 4. Displacement history of level 7 by A_2 (cm).

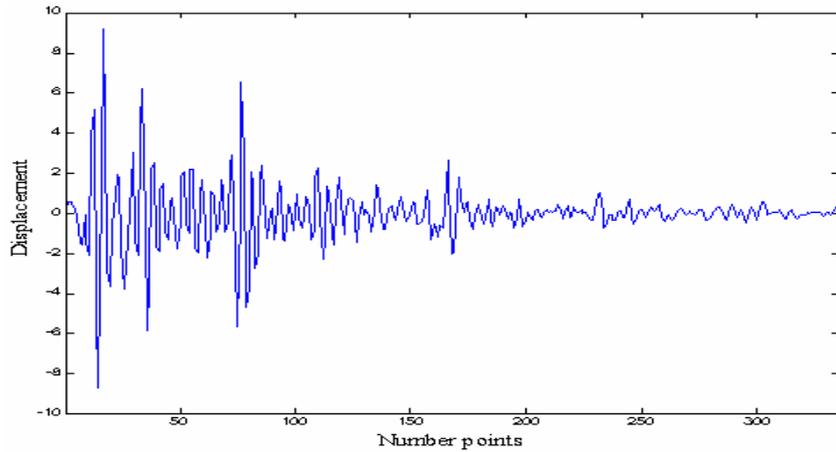


Figure 5. Displacement history of level 7 by A_3 (cm).

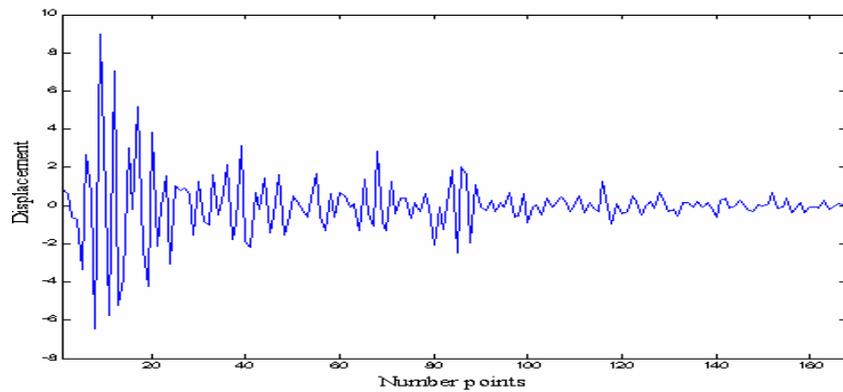


Figure 6. Displacement history of level 7 by A_4 (cm).

8.2. Problem 2 A double layer grid of the type shown in Figure 7 is chosen with dimensions of 10×10 m for top layer and 8×8 m for the bottom layer. The height of the structure is 0.5 m and is simply supported at the corners of the bottom layer. The material properties are given as Young's modulus, $E = 2.1 \times 10^6$ kg/cm², weight density, $\rho = 0.008$ kg/cm³ and a damping ratio for all modes as 0.1. The cross sections of all members are 15 cm². The mass density of the material is assumed to be 0.001 kg-s²/cm⁴ and the mass of 10 kg-s²/cm is lumped at each free node.

Results of the analysis of maximum displacements of joints 3, 7, 14, 17, 24, 32, 39, 48,

52 and 61 for directions X, Y and Z, for the El Centro record are given in Tables 2 to 4, respectively.

9. CONCLUSIONS

From the numerical results presented in this paper and a number of other structures [16], the following points can be concluded:

- FWT is faster than FFT method for dynamic analysis.

TABLE 2. Maximum Displacement of Example 2 (X Direction).

Joints No.	Maximum dynamic displacement * 10 ⁻²					
	EDA	FFT	A ₁	A ₂	A ₃	A ₄
3	106	106	105	110	109	83
7	107	106	105	109	104	88
14	104	105	105	107	101	83
17	106	107	106	105	103	88
24	94	93	92	93	94	85
32	115	116	119	117	112	99
39	81	80	79	77	81	75
48	72	73	71	73	72	67
52	87	87	85	89	84	70
61	79	78	77	72	69	73

TABLE 3. Maximum Displacement of Example 2 (Y Direction).

Joints No.	Maximum dynamic displacement * 10 ⁻²					
	EDA	FFT	A ₁	A ₂	A ₃	A ₄
3	102	103	105	112	116	125
7	94	95	97	98	89	92
14	91	93	93	94	98	110
17	58	56	55	51	57	71
24	56	55	54	52	54	65
32	62	63	59	56	52	76
39	56	56	55	50	47	54
48	57	58	54	54	48	46
52	64	61	60	58	53	59
61	53	52	51	49	45	44

TABLE 4. Maximum Displacement of Example 2 (Z Direction).

Joints No.	Maximum dynamic displacement * 10 ⁻²					
	EDA	FFT	A ₁	A ₂	A ₃	A ₄
3	339	344	349	356	382	405
7	330	333	349	364	323	322
14	309	318	325	328	353	369
17	271	279	284	289	302	332
24	279	280	282	282	291	307
32	279	287	290	291	315	331
39	311	321	328	342	371	379
48	239	249	249	259	281	320
52	285	299	298	312	328	358
61	283	289	290	292	307	333

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