



## High-Performance and Low-power Clock Branch Sharing Pseudo-NMOS Level Converting Flip-flop

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### ABSTRACT

Multi-supply voltage design using Cluster Voltage Scaling (CVS) is an effective way to reduce power consumption without performance degradation. One of the major issues in this method is performance and power overhead due to insertion of Level Converting Flip-Flops (LCFF) at the interface from low-supply to high-supply clusters to simultaneously perform latching and level conversion. In this paper, an improved version of clocked pseudo-NMOS LCFF called Clock Branch Sharing pseudo-NMOS LCFF has been proposed, which combines the Conditional Discharge technique, pseudo-NMOS technique and Clock Branch Sharing technique. Based on Simulation results, the proposed flip-flop exhibits up to 32.5% delay reduction and saves power up to 8.1% as compared to clocked pseudo-NMOS LCFF.

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## 1. INTRODUCTION

The advancements in VLSI Design enable the design of Complex Systems where different parts of a system such as Analog circuits, Digital modules, and memory elements can be integrated in a single chip. Low Power, High Speed and reduced Chip Area are of the main concern for the Design Engineer. Thus, various techniques have been developed from time to time in order to cope up with the demand of the portable low-power design. One of the most effective ways to reduce power consumption is to lower the supply voltage level for the transistor as Supply Voltage has Quadratic effect on the dynamic power consumption [1]. However, it is at the expense of the circuit delay. The authors of [2] compensate for the increased delay by shortening critical paths in the data path using behavioral transformations such as pipelining or parallelization. However, the resulting circuit consumes lower average power while meeting the global throughput constraint but at the cost of increased circuit area.

In order to lower the supply voltage without compromising the circuit area and system performance, Clustered Voltage Scaling (CVS) scheme has been

developed in which critical and non-critical paths of the circuit are clustered [3]. This has the advantage of allowing modules on the critical paths to use the higher voltage level ( $V_{DDH}$ ) (thus meeting the required timing constraints) while allowing modules on noncritical paths to use lower voltages ( $V_{DDL}$ ) (thus reducing the energy consumption) [4]. In these systems, level conversion is usually required at interfaces between  $V_{DDH}$  and  $V_{DDL}$  supply domains, since signals from a low-supply domain cannot turn off the pMOS transistors in a high-supply domain [5]. This scheme tends to result in smaller area overhead compared to parallel architectures [4].

Further, the CLOCK system consisting of the clock Distribution network and timing elements (flip-flops, latches), is one of the most power consuming components in the VLSI system [6-8]. It accounts for 25% to 45% of the total power dissipation in a system [9]. Thus, power consumption due to Clocking system has deep impact on the total power consumed.

Another important factor responsible for power consumption in the circuit is Switching Activity. Most of the flip-flops used in the design are dynamic in nature. Some internal nodes are precharged and evaluated in each cycle without producing any useful activity at the output, when input is stable. Thus, power

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consumption can be further reduced by reducing the redundant switching activity.

Considering all the factors responsible for power consumption in the Design, we propose a LCFF Design which combines the Conditional Discharge technique for reducing Redundant Switching Activity, pseudo-NMOS technique for high speed operation and Clock Branch Sharing technique to reduce the number of Clocked transistors in the design.

This paper is organized as follows: section II reviews the various techniques used in the proposed work. Section III discusses the implementation and operational details of LCFF followed by Results and Discussion in section IV. Finally, section V concludes the paper.

## 2. REVIEW OF TECHNIQUES RELATED TO PROPOSED WORK

### 2. 1. Pulse Generation Techniques for Pulse-Triggered Flip-flops

Many contemporary microprocessors selectively use master-slave and pulse-triggered flip-flops [10]. Traditional master-slave flip-flops are made up of two stages, one master and one slave. They are characterized by their hard edge property [6]. All these hard-edged flip-flops are characterized by positive setup time, causing large D-to-Q delays. Alternatively, pulse-triggered flip-flops reduce the two stages into one stage and are characterized by the soft edge property.

Further, Pulse triggered flip-flops can be classified into two types and this classification is due to the pulse generators they use: Implicit and Explicit.

In implicit-pulse triggered flip-flops (ip-FF), the pulse is generated inside the flip-flop. Figure 1 illustrates how pulse is generated implicitly within the flip-flop. Here, clock (CLK) and its delayed version are passed through two nMOS in series which generate the pulse of short duration which is equivalent to the delay of three inverters used in cascade.

In Explicit-pulse triggered flip-flops (ep-FF), the pulse is generated external to the flip-flop. The concept of pulse generation external to the flip-flops is illustrated in Figure 2. Here, clock pulse is generated first from clock (CLK) signal which is then applied to the pulse-triggered flip-flops. As depicted from the concept of pulse generation, explicit pulse triggered flip-flops consumes more energy than implicit one due to explicit pulse generator in ep-FF. Thus, ip-FF pulse generator is used in the proposed design. However, deploying double-edge triggering is more straightforward in ep-FF than ip-FF [11]. The authors in [11, 12] use explicit pulse generation technique to implement dual-edge triggered flip-flops.

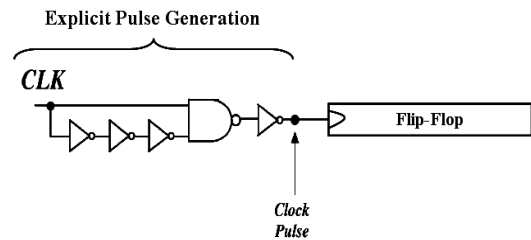


Figure 2. Illustration of Explicit Pulse Generation in Explicit-pulse triggered flip-flops

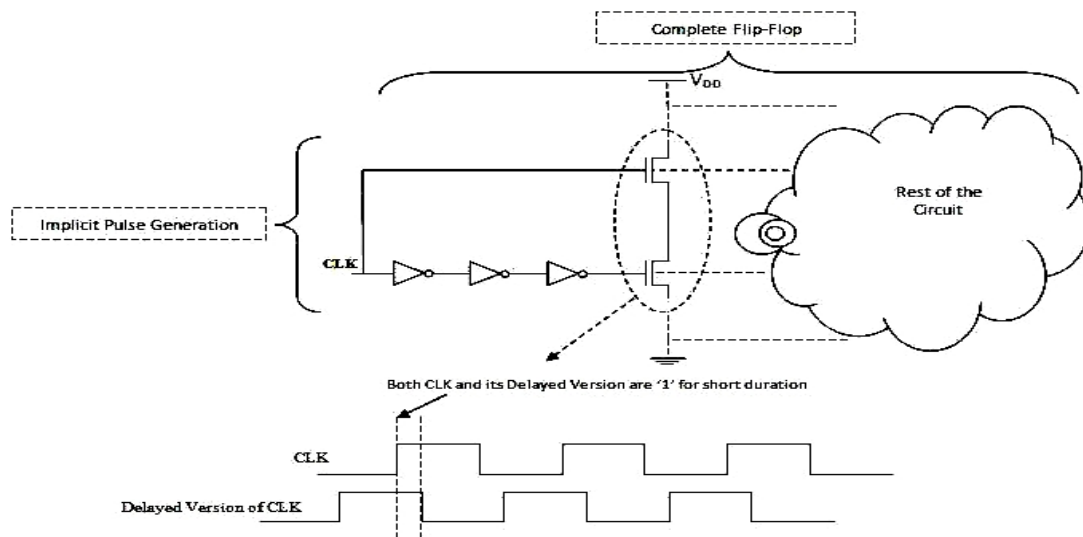


Figure 1. Illustration of Implicit Pulse Generation in Implicit-pulse triggered flip-flops

**2. 2. Techniques for reducing Switching Activity**

In order to reduce the redundant switching activity, the authors in [4] classify these techniques into three categories: Conditional Precharge, Conditional Capture and Conditional Discharge Technique.

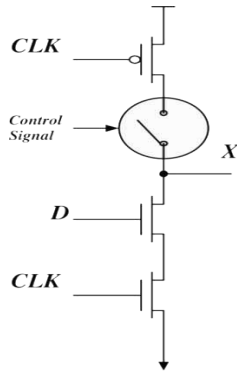


Figure 3. Conditional Precharge Technique [6]

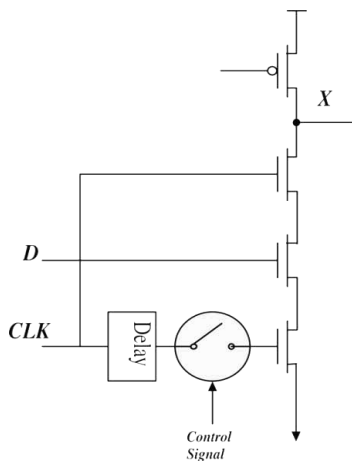


Figure 4. Conditional Capture Technique [6]

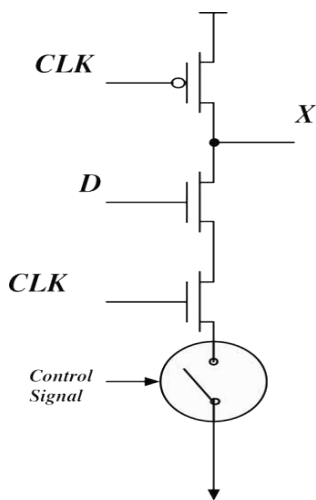


Figure 5. Conditional Discharge Technique [6]

In Conditional Precharge technique, the precharging path is controlled to avoid precharging the internal nodes when input D stays HIGH. Figure 3 illustrates the general scheme of the conditional Precharge technique. When ‘D’ stays high for a long time (in absence of precharge control transistor), the discharge path will be ON during the evaluation phase causing node X to discharge after each precharging phase. Thus, to eliminate these unnecessary charging/discharging activities, a pMOS transistor is inserted in the precharging path, which will prevent the precharging of node X, when D stays HIGH. However, the Conditional Precharge technique is applied only to ip-FF and it is difficult to use double-edge triggering mechanism for these flip-flops [6]. In literature, flip-flops like Conditional Precharge Flip-Flop (CPFF) [13], Dual-Edge Clocking Conditional Precharge Flip-Flop (DE-CPFF) [14] and Conditional Precharge Sense Amplifier Flip-Flop (CP-SAFF) [15] employ this technique.

The idea of Conditional Capture technique is based on Clock gating. This technique is mainly applied for ip-FFs. In this technique, a Q-controlled gate is inserted on the path of the delayed clock to the first stage for preventing the redundant activities of the internal node, as shown in Figure 4. Conditional Capture Flip-Flop (CCFF) [16] and improved CCFF [17] use this technique to reduce the redundant switching activity. However, Clock gating in this technique results in redundant power consumed by the gate controlling the delivery of the delayed clock to the flip-flop [6].

The authors of [6] proposed a technique to reduce switching activity called Conditional Discharge technique without the problems associated with the Conditional Capture and conditional precharge technique. In this technique, the extra switching activity is eliminated by controlling the discharge path when the input is stable high as illustrated in Figure 5. In this scheme, an nMOS transistor controlled by Qbar (~Q) is inserted in the discharge path of the stage with the high-switching activity. When the input undergoes a LOW-to-HIGH transition, the output Q changes to HIGH and Qbar to LOW. This transition at the output switches off the discharge path of the first stage to prevent it from discharging or doing evaluation in succeeding cycles as long as the input remains HIGH [6]. Conditional Discharge Flip-Flop (CDFF) [6] and Clock Branch Sharing Double-Edge Triggered Flip-Flop (CBS-FF) [18] uses this technique to reduce the switching activity.

**3. IMPLEMENTATION AND OPERATIONAL DETAILS**

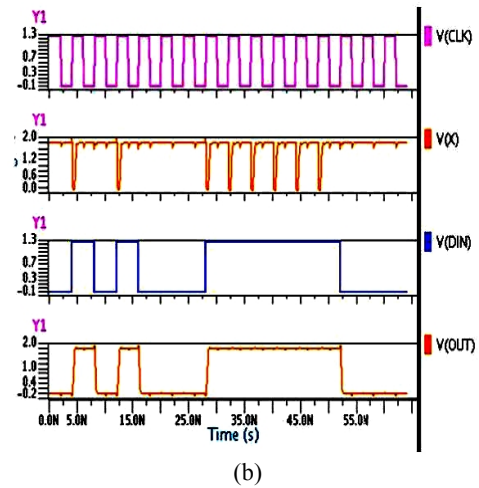
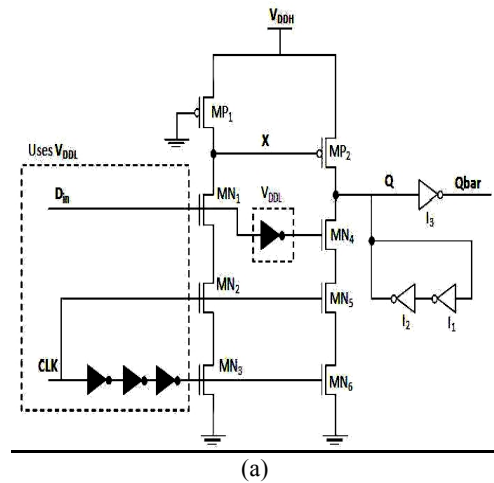
Various Level Shifting Schemes have been developed from time to time by different authors. The authors in [19] analysed various topologies of Level Conversion. One type of LCFF uses Differential Level Shifting

Scheme where the low voltage inputs in differential Cascode Voltage Switch Logic circuits [20] do not connect to pMOS at all. Slave Latch Level Shifting (SLLS) flip-flop [3] and Clock Level Shifted Sense Amplifier (CSSA) flip-flop [3] makes use of Differential Level Shifting Scheme. However, the differential Level Conversion Scheme normally has large delay and power overhead due to crossover contention [21]. Another type of Level Shifting Scheme is called nMOS pass transistor level Shifting Scheme [21], where one end of nMOS transistor connects to low-voltage input signal and level shift point is lifted to ( $V_{DDL}-V_{th}$  of nMOS) through nMOS pass transistor. In literature, the authors in [22] proposed Pulsed Half Latch (PHL) LCFF and Master-Slave Half Latch (MSHL), where the nMOS pass-transistor level-shifting scheme is used. Though, the PHL is most efficient design among these but PHL has a threshold drop problem aggravated by the low voltage of input and it has explicit pulse generator, which normally consumes more power [21]. To attain further improvement in power, the clocked-pseudo-nMOS (CPN) level-shifting scheme was proposed in [21] which is the best example of LCFF in terms of power and delay overhead. However, LCFF performance and power consumption can be improved further by employing Clock Branch Sharing Scheme [18] to CPN-LCFF.

In this paper, three LCFF designs are implemented using Mentor Graphics Design Architect at TSMC 0.18  $\mu\text{m}$  process technology: (1) Conventional Clocked pseudo nMOS LCFF (without implementing Conditional Discharge technique), (2) Clocked pseudo nMOS (CPN) LCFF (with Conditional Discharge technique), (3) Clock Branch Sharing pseudo nMOS (CBS-PN) LCFF (Proposed Design).

**3. 1. Circuit (1), Conventional CPN-LCFF** Figure 6(a) illustrates the schematic design of conventional CPN-LCFF. This level Shifting Scheme makes use of pseudo-nMOS technique to ensure high speed operation in which pMOS, MP1 is always ON. In this Level Converting Flip-Flop scheme, low voltage swing clock ( $V_{DDL}$ ), and its inverted delayed version is applied to nMOS transistor pairs MN2, MN5 and MN3, MN6, respectively to achieve pulse triggering (implicit) as both transistor pairs turn ON only for short duration which is equivalent to the delay of three inverters used in cascade.

Low swing input logic ( $D_{in}$ ) is applied to MN1 which controls the switching of pMOS (MP2) to produce the required level converted Data logic at the output (OUT) and inverted input which is applied to MN4 to ensure both pMOS and nMOS network should not switch ON at same time. Inverters, I1 and I2 form the bi-stable element to achieve stable output at node OUT. Transistor sizing is done in such a way to achieve optimum results.



**Figure 6.** Conventional Clocked pseudo nMOS LCFF (a) Circuit Diagram, (b) Simulation results

It is required to use weak pull-up pMOS device MP1, so that nominally low voltage produces at node X when pull-down nMOS network switches ON [7, 8].

The major drawback of this design is that when the input  $D_{in}$  stays high, intermediate node X discharges once every clock cycle without producing any useful activity at the output as shown in Figure 6(b). This redundant switching activity has significant effect on dynamic power consumption.

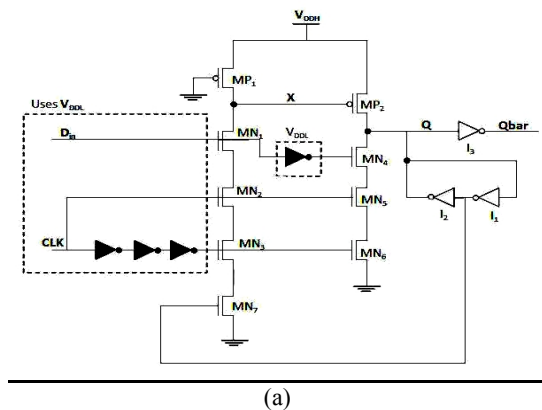
**3. 2. Circuit (2), CPN-LCFF** Presented in [21], this circuit adopts a pseudo-nMOS combines with Conditional Discharge technique [6] as shown in Figure 7(a). To reduce the power consumption of Circuit 1, nMOS transistor, MN7 is used. When input  $D_{in}$  stays high, MN7 will turn off to avoid unnecessary short-circuit current as well as redundant switching activity at node X [21]. The output of inverter I1 is connected to transistor MN7 to disconnect the discharge path and hence to eliminate redundant switching activity as illustrated in Figure 7(b), when  $OUT = '1'$  and output of

$I_1 = '0'$ . The nMOS in inverter  $I_1$  should not be too strong; otherwise it can disconnect MN7 before the pulse window is closed [21]. While power consumption is significantly reduced with this modification, the propagation delay increases due to increased pull-down network resistance and parametric capacitance associated with extra transistor used in the design.

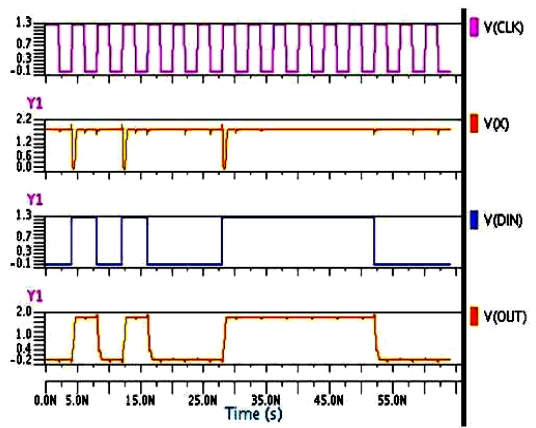
**3. 3. Circuit (3), Proposed CBS-PN-LCFF** To reduce power consumption, even further and to achieve high performance, Clock Branch Sharing pseudo-nMOS Level Converting Flip-Flop is proposed in this paper, which combines the Conditional Discharge technique [6], pseudo-NMOS technique [8] and Clock Branch Sharing technique [18]. The design and the corresponding Simulation results are shown in Figure 8(a) and, 8(b). The concept of conditional discharge is implemented by providing a kind of feedback from output of inverter  $I_1$  to nMOS device MN2, which eliminates redundant switching activity at node X as it is clear from the simulated waveform (Figure 8(b)).

To ensure efficient implementation of implicit-pulsed LCFF and to overcome the problem associated with previous implemented design which is the large clock load, the concept of sharing is used in this design. In this scheme, the two groups of clocked branches (MN2, MN3) and (MN5, MN6) in the previous Clock branch separating scheme (Figures 6(a) and 7(a)) are merged to form a single group (MN4, MN5) as illustrated in Figure 8(a).

Note that a split path (node X does not drive nMOS MN3 of the second stage, which is in the output discharging path) is used to ensure correct functioning after merging [18]. The advantage of this sharing concept is reflected in reducing the number of clocked transistors required to implement the clocking system. Recall that clocked transistors have a 100% switching activity and consumes large amount of power. Reducing the number of clocked transistors is an efficient way to reduce the power [23].

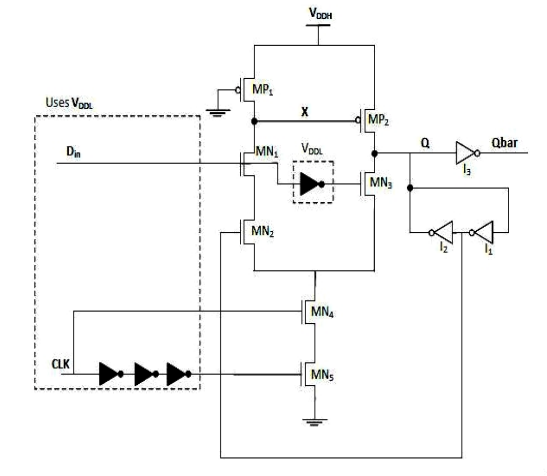


(a)

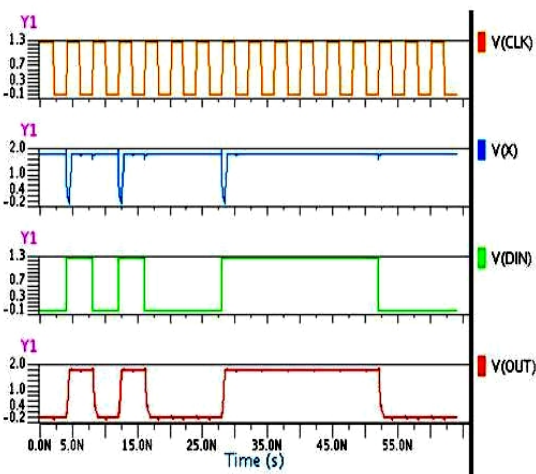


(b)

**Figure 7.** Clocked pseudo nMOS LCFF (a) Circuit Diagram, (b) Simulation Results



(a)



(b)

**Figure 8.** Clock Branch Sharing pseudo nMOS LCFF (a) Circuit Diagram, (b) Simulation Results



#### 4. RESULTS AND DISCUSSION

The simulation results for all LCFFs are obtained from Mentor Graphics ELDO simulator in TSMC 0.18  $\mu\text{m}$  CMOS technology.

The value of Capacitance load is 21 fF, which is selected to simulate a fan-out fourteen minimum sized inverters (FO14) [23]. The value of  $V_{DDH}$  is set to 1.8 V and  $V_{DDL} = V_{DDH} \times 70\% = 1.26$  V (the optimal  $V_{DDL}$  to  $V_{DDH}$  ratio is 60 % to 70 % to yield the best power consumption [22]). Assuming uniform data distribution, we have supplied the input  $D_{in}$  with 16-cycle pseudorandom input data with activity 37.5% to reflect the average power consumption. A clock frequency of 250 MHz is used.

Table 1 shows a comparison of the LCFF characteristics in terms of number of transistors, number of clocked transistors, delay, power and power-delay product. The simulation results show that CBS-PN-LCFF produces the delay overhead of 221.44ps and power consumption of 18.6063  $\mu\text{W}$ . The simulation waveform of CBS-PN-LCFF, when  $D_{in}$  makes a  $0 \rightarrow 1$  transition is shown in Figure 9. The complete simulated waveform illustrating the voltage level at various nodes is shown in Figure 8(b).

The introduction of Conditional Discharge technique in CBS-PN-LCFF over Conventional CPN-LCFF shows significant power reduction because of reduced switching activity at node X. Further to reduce the number of clocked transistors, Clock Branch Sharing technique is applied which reduces the number of clocked transistors to half in active branches of the circuit. Hence, CBS-PN-LCFF improves power and delay over CPN-LCFF by 8.1% and 32.51%, respectively. In terms of PDP 37.95% improvement is achieved. The optimum results obtained in terms of power and speed makes the design suitable for low power systems.

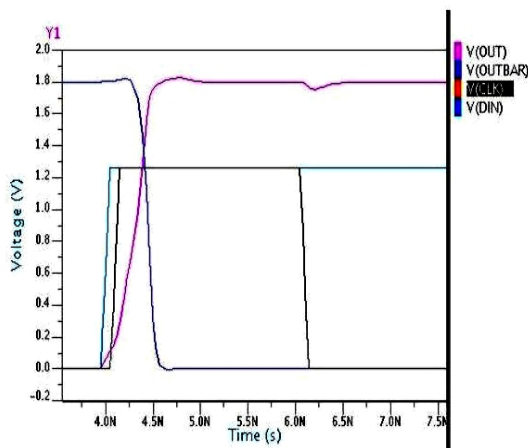


Figure 9. Simulation Waveform of CBS-PN-LCFF;  $D_{in} 0 \rightarrow 1$

TABLE 1. Level Shifting Flip-flops Comparison in terms of Delay, Power and PDP

LCFF Scheme:	Conventional CPN-LCFF	CPN-LCFF	CBS-PN-LCFF
# of Tr. :	22	23	21
# of Clocked Tr. :	10	10	8
Delay (ps):	271.11	328.13	221.44
P ( $\mu\text{W}$ ):	22.2758	20.2467	18.6063
PDP (fJ):	6.04	6.64	4.12

#### 5. CONCLUSION

In this paper, Conditional Discharge technique for reducing switching activity and Clock Branch Sharing techniques to reduce the number of clocked transistors has been utilized in a new flip-flop called Clock Branch Sharing pseudo-nMOS Level Converting Flip-Flop or CBS-PN-LCFF. With a data switching activity of 37.5%, the new flip-flop is 8.1% more power efficient and 32.51% more performance efficient as compared to clocked pseudo-NMOS LCFF. In terms of PDP, CBS-PN-LCFF outperforms CPN LCFF by 37.95%. The tool for simulation is Mentor Graphics ELDO and the practical observations have been tabled.

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طراحی ولتاژ چند منظوره با استفاده از ساختار ولتاژ کلاستر (CVS) یک راه موثر برای کاهش مصرف برق بدون تخریب عملکرد آن است. یکی از مسائل مهم در این روش، عملکرد توان بالاسری، با توجه به درج سطح تبدیل فلیپ فلاپ (LCFF) است که در بین کلاستر کم کاربرد و پر کاربرد به طور همزمان انجام شدن و تبدیل سطح عمل می کند. در این مقاله، نسخه بهبود یافته از سنچس زمان pseudo-NMOS LCFF به نام ساعت واحد مشترک شبه pseudo-NMOS بر اساس نتایج شبیه سازی فلیپ فلاپ پیشنهاد شده، کاهش تاخیر ۳۲.۵٪ و صرفه جویی در قدرت تا ۸.۱٪ را در مقایسه با سنچس زمان pseudo-NMOS LCFF نشان می دهد.

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